



Roblox Studio Cheat Sheet

General	
<p>Code of Conduct</p> <ul style="list-style-type: none"> • Help each other learn • No negativity • Don't feed the trolls 	<p>Saving</p> <ul style="list-style-type: none"> • Save every 10 minutes • Use descriptive names • File > Save As or Ctrl+Shift+S
<p>Camera Controls Studio</p> <ul style="list-style-type: none"> • Forward - W • Away - S • Left - A • Right - D • Down - Q • Up - E • Focus on selected part (s) - F • Turn Camera - Right Mouse Button • Zoom in and out - Scroll Wheel 	<p>Controls In-game</p> <ul style="list-style-type: none"> • Move - WASD or Arrows • Jump - Spacebar • Look around - Hold right-mouse-button • Inventory - Number keys • Use item - Left-click
<p>Insert a SpawnLocation</p> <ol style="list-style-type: none"> 1. In the Property Window, click the + next to Workspace 2. Select SpawnLocation 	<p>Playtest</p> <ol style="list-style-type: none"> 1. Click Play 2. Click the red-square to stop

Working With Parts		
<p>Insert Parts</p> <ul style="list-style-type: none"> • In the Home tab, click Part <p>Use the drop-down to select Block, Sphere, Wedge, or Cylinder.</p>	<p>Move</p> <ol style="list-style-type: none"> 1. Click the Move tool 2. Drag the arrows to move the part around 	<p>Scale & Rotate</p> <p>To scale a part:</p> <ol style="list-style-type: none"> 1. In the Home tab, click on the Scale button 2. Drag spheres to change the size of the block <p>To rotate a part:</p> <ol style="list-style-type: none"> 1. Click the Rotate button 2. Drag a sphere to rotate the part
<p>Change Snap</p> <ol style="list-style-type: none"> 1. Select the Model tab 2. Use the arrows next to Rotate or type in a new number 	<p>Turn Off Snap</p> <ul style="list-style-type: none"> • Uncheck the box next to Rotate and/or Move 	<p>Anchor</p> <ol style="list-style-type: none"> 1. Select the part 2. Go to the Properties 3. Scroll down to Behavior 4. Check Anchored